

ATARI - 32K TAPE  
ALSO INCL. DISK VERSION

by Lance Micklus  
the Grand Master of Star Trek

# STAR TREK<sup>®</sup>

## 3.5



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# ai Adventure

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STAR TREK is a Registered Trade Mark of the Paramount Picture Corporation and is used with permission

32K color computer version has full features.  
16K color computer version is a more limited program.

## STAR TREK 3.5 PROGRAM PARAMETERS

LANGUAGE .....	Hybrid
NUMBER OF PLAYERS (min/max) .....	1/1
AVERAGE COMPLETION TIME .....	1 Hr.
SUGGESTED AGE GROUP ...	10 to Adult
RECOMMENDED FOR NOVICE? .....	Yes
CLASSIFICATION: .....	Space Game
SOUND? .....	Yes
GAME SAVE FEATURE? .....	Yes
MULTIPLE SKILL LEVELS? .....	No
GRAPHICS ORIENTED? .....	Yes
REAL TIME? .....	No
SPECIAL EQUIPMENT: .....	None

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## STAR TREK 3.5

by LANCE MICKLUS  
Atari Conversion by DAVID H. SIMMONS

### INTRODUCTION

Welcome to the world of STAR TREK(tm) III, based on the original N.B.C. television show and major motion picture feature. The program you have purchased is the number one best selling Star Trek(tm) computer game. This is not an arcade type of game; it's a game of luck, a little skill, and a lot of judgement.

You are the commander of the Star Ship Enterprise. Omega VI is an unexplored area of the galaxy. It is known to have several class M (Earth type) planets, several large stars and black holes, a pulsar, and star bases. It has recently been invaded by Klingon warships. Other than that, little more is known about Omega VI.

Your mission is as follows:

1. You are to explore the entire Omega VI region of the galaxy and to collect as much data about it as you can in your ship's computer.
2. You are to locate all of the class M planets in the Omega VI region. After locating these planets, you will orbit them so landing parties can be beamed down to collect more detailed information.
3. You will stop the Klingon invasion of Omega VI by destroying all of the Klingon warships located in this area of the galaxy.
4. You must complete your mission and return to Star Fleet Command no later than star date 2500.

This 3.5 version of Star Trek(tm) III includes the following changes and improvements:

- Action sound effects.
- 10% faster execution time due to improved code optimization.
- Up to 30% faster display times for long and short range sensor scans.
- Smoother command flow.
- Multiple moves when using impulse engines during non-combat situations.
- Reduction of some unnecessary screen display
- Improved Klingon battle logic for greater challenge.

Plus these standard features:

- A three-dimensional galaxy made up of 192 quadrants.
- A galaxy made up of various types of stars, planets, black holes, and a pulsar.
- A mission which involves both exploration and combat.
- Animated visual displays.
- Extensive commands.
- Load and save game.